

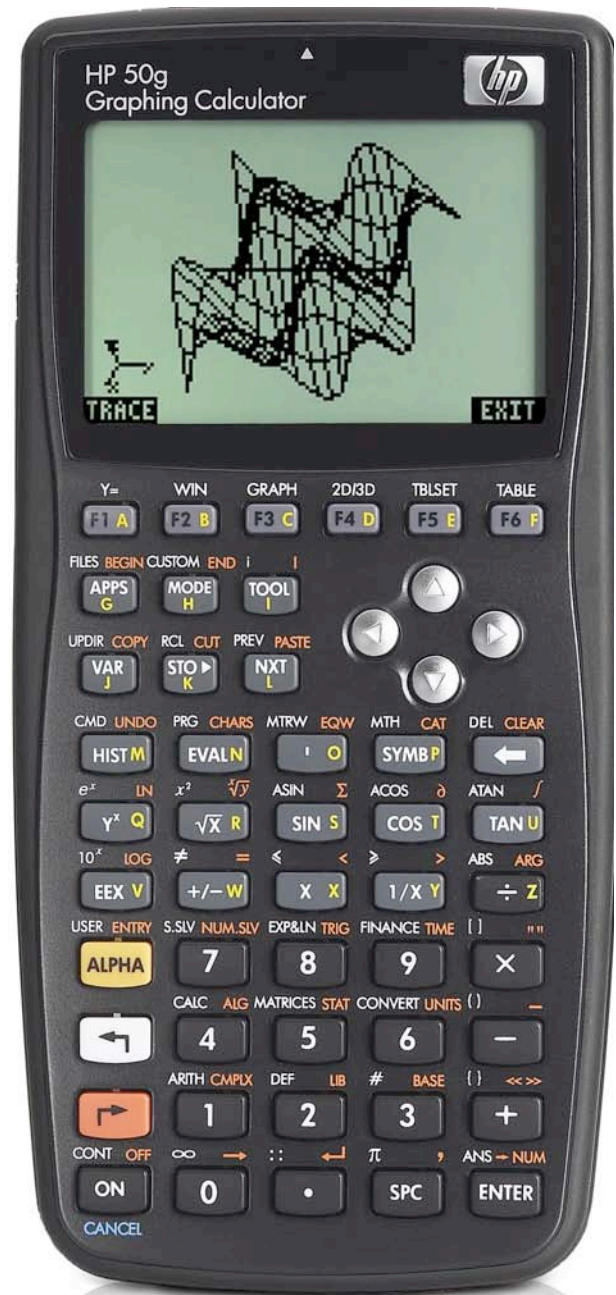


hp calculators

HP 50g Solving for roots of polynomials and quadratics

The Numeric Solver

Practice finding roots of polynomials and quadratics



The Numeric Solver

The HP 50g has a numeric solver that can find the solutions to many different types of problems. It is invoked by pressing the ORANGE shift key followed by the $\boxed{7}$ key, or $\boxed{\rightarrow}$ NUMSLV.

When pressed, the CHOOSE box below is displayed:



Figure 1

The first choice allows for the solution of an equation containing a number of unknowns. The second choice solves differential equation problems. The third choice solves for zeroes of a polynomial and is of interest here. The fourth choice can solve linear systems of equations for unknown values. The fifth choice invokes the finance solver. The sixth choice begins the multiple equation solver. To select the polynomial solver, press $\boxed{3}$ $\boxed{\text{ENTER}}$. The 50g displays the following screen:

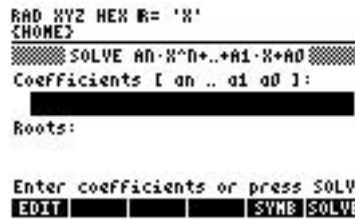


Figure 2

There is one input area on this form. This is where the polynomial coefficients are entered. If a polynomial has “missing” terms, these must be entered as zeroes in the coefficient matrix in this input area. In other words, if a polynomial is of the form

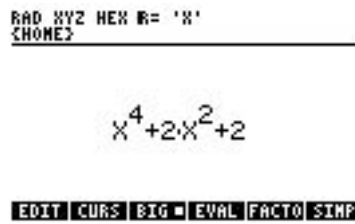


Figure 3

then the coefficients would be 1 (for the X^4 term), 0 (for the missing X^3 term), 2 (for the $2X^2$ term), 0 (for the missing X^1 term) and 2 for the final term. To enter the coefficients in a matrix, press $\boxed{\text{MTR}}$ when the cursor is under the area labeled Coefficients and the MatrixWriter is launched.








Figure 4

In many ways, this screen works like any spreadsheet. Enter numbers and they will go in the highlighted cell. The menu labels at the lower left corner of the screen, $\boxed{\text{MTR}}$ and $\boxed{\text{MTR}}$, determine the direction the cursor moves after a data point has been entered, either

hp calculators

HP 50g Solving for roots of polynomials and quadratics

right to the next column or down to the next row. In this example, the selection is to move right after each data point has been entered and that is what is needed to enter the polynomial coefficients in a horizontal row of the matrix. If a column is too small to show the data entered, the  and  menu keys may be used to expand or shrink the area displayed for each column.

Enter the first coefficient from the first term of the polynomial by keying in the numbers and pressing the  key. The cursor will move to the right into the second column where the second coefficient should be keyed with the  key pressed to accept this value. At this point, the cursor will be in column 3. Continue entering the coefficients of each term of the polynomial, including zeroes for any term not present in the polynomial, until the final constant term has been entered. If at any time you notice a mistake in the data, use the arrow keys to go back to the incorrect data value, key in the correction, press the  key to accept the change, and then use the arrow keys to go back to where you were. After entering a matrix, the screen would look something like this:




```
RAD XYZ HEX R= 'X'  
{HOME}  
1 5  
1 1. 0. 2. 0. 2.  
2  
3  
4  
5  
2-1:  
EDIT VEC   GO+  GO+
```

Figure 4

To accept the data as input, press the  key and the matrix will be returned to polynomial root solver.






```
RAD XYZ HEX R= 'X'  
{HOME}  
SOLVE AN·X^n+..+A1·X+A0  
Coefficients [ an .. a1 a0 ]:  
[ 1. 0. 2. 0. 2. ]  
Roots:  
  
Enter coefficients or press SOLVE  
EDIT   SYMB SOLVE
```

Figure 5

To solve for the roots of the polynomial, press the  key and press the menu label  above the  key. The roots of the polynomial (which in this case are four complex numbers) will be returned and displayed as shown below.






```
RAD XYZ HEX R= 'X'  
{HOME}  
SOLVE AN·X^n+..+A1·X+A0  
Coefficients [ an .. a1 a0 ]:  
[ 1. 0. 2. 0. 2. ]  
Roots:  
[ (.455089860562, -1.  
Enter roots or press SOLVE  
EDIT   SYMB SOLVE
```

Figure 6

The solution may be seen easier by pressing  above the  key to view the solution in the MatrixWriter. If the columns are too small to see many significant figures, press the  menu label to make them wider. You may also exit to the stack and view the solutions on the first level.

The polynomial solver is a powerful aid to solve these types of problems, but there are polynomials where it makes little sense to use this tool. Consider the solution to the polynomial shown below:

hp calculators

HP 50g Solving for roots of polynomials and quadratics

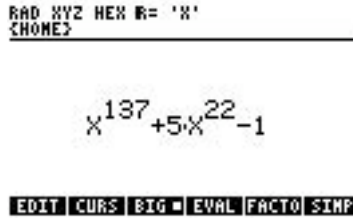


Figure 7

To solve this would require entering 137 coefficients, most of which would be zero! A better approach for this example would be to use the general equation solver (choice one from the Numeric Solver CHOOSE box). This tool is covered in another training aid.

Practice finding roots of polynomials and quadratics

Example 1: What are the roots of the equation below?

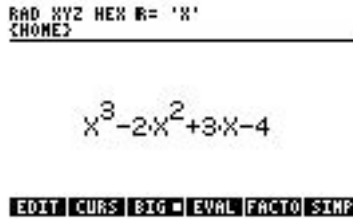


Figure 8

Solution: To find the roots of this polynomial, use the numeric solver as shown.

NUM.SLV [3] [ENTER] [1] [ENTER] [2] [+/-] [ENTER] [3] [ENTER] [4] [+/-] [ENTER] [ENTER]

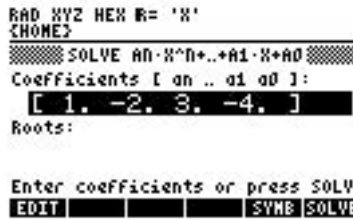


Figure 9

[SOLVE]

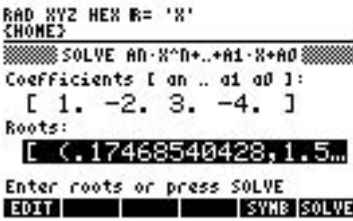


Figure 10

[SOLVE] (the first root is in cell 1-1)



Figure 11

▶ (the second root is in cell 1-2) □



Figure 12

▶ (the third root is in cell 1-3) □

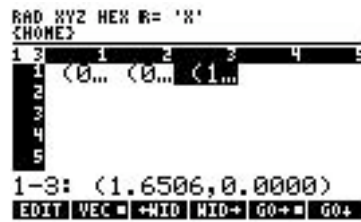


Figure 13

□ □



Figure 14 □

Answer: There are three roots to the polynomial, two of which are complex numbers and one is real. The real solution is 1.6506, while the complex solutions are (0.1747,1.5469) and (0.1747,-1.5469)

Example 2: What are the roots of the quadratic equation below?

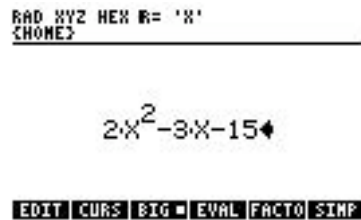


Figure 15

Solution: To find the roots of this polynomial, use the numeric solver as shown.

